

### IN THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

#### **Listing of Claims:**

1. **(Currently Amended)** A method on an ~~[[end-user-system]]~~ end-user system to prevent an unauthorized recording of multimedia content as a result of rendering ~~[[of]]~~ at least part of the multimedia content, the method comprising:
  - accessing encrypted multimedia content;
  - opening ~~blocking~~ all multimedia content input devices and/or ports ~~which are~~ connected to an  
[[end-user-system]] ~~end-user system~~ that can receive at least a ~~any~~ part of a multimedia content, to  
prevent use of all such multimedia content input devices and/or ports;
  - decrypting at least part of the ~~encrypted~~ multimedia content; and
  - while all such multimedia content input devices and/or ports are ~~blocked~~, rendering the at  
least part of the ~~encrypted~~ multimedia content ~~which has been decrypted~~.
- 2-4. **(Canceled)**
5. **(Previously Amended)** The method according to claim 1, wherein the rendering of at least a part of the multimedia content, further comprises:
  - completing the rendering of the at least a part of the multimedia content;
  - closing all waveout devices and/or ports that were used for rendering; and
  - closing all wavein devices and/or ports that were opened during rendering.
6. **(Previously Amended)** The method according to claim ~~[[4]]~~ 21, wherein the determining if the given multimedia content device and/or port is authorized to be opened includes authorizing a modem connection to be opened.

7. **(Currently Amended)** The method according to claim ~~[[3]]~~ 20, ~~further comprising:~~  
~~determining the number of in which the at least one multimedia content device and/or port~~  
~~includes wavein type devices and/or ports coupled to the end user system.~~
8. **(Currently Amended)** The method according to claim 7, wherein the ~~determining the~~  
~~number of~~ wavein type devices and/or ports coupled to the end user system includes instances of  
using the Microsoft Windows API of waveinGetNumDevs().
9. **(Currently Amended)** The method according to claim 1, wherein the ~~decrypting at least part~~  
~~of accessing the encrypted~~ multimedia content further comprises:  
reading the encrypted multimedia content from a storage medium selected from a group of  
storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network  
storage, zip drive, compact flash, smart flash and minidisc.
10. **(Currently Amended)** A computer readable medium containing programming instructions  
for an end-user system to prevent an unauthorized recording of multimedia content as a result of  
rendering ~~[[of]]~~ at least part of the multimedia content, the programming instructions comprising:  
opening blocking all multimedia content input devices and/or ports ~~which are~~ connected to an  
~~[[end-user-system]]~~ end-user system that can receive at least a any part of a multimedia content, to  
prevent use of all such multimedia content input devices and/or ports;  
decrypting at least part of the encrypted multimedia content; and  
while all such multimedia content input devices and/or ports are blocked, rendering the at  
least part of the encrypted multimedia content ~~which has been decrypted.~~
- 11-13 **(Canceled)**

14. **(Previously Amended)** The computer readable medium according to claim 10, wherein the programming instructions of rendering of at least a part of the multimedia content, further comprises the programming instructions of:

- completing the rendering of the at least a part of the multimedia content;
- closing all waveout devices and/or ports that were used for rendering; and
- closing all wavein devices and/or ports that were opened during rendering.

15. **(Currently Amended)** The computer readable medium according to claim ~~[[13]]~~24, wherein the programming instructions of determining if the given multimedia content device and/or port is authorized to be opened includes programming instructions for authorizing a modem connection to be opened.

16. **(Currently Amended)** The computer readable medium according to claim ~~[[12]]~~23, further comprising programming instructions of:

~~determining in which the at least one multimedia content device and/or port includes a~~  
number of wavein type devices and/or ports coupled to the end user system.

17. **(Currently Amended)** The computer readable medium according to claim 16, wherein the programming instructions of determining the number of wavein type devices and/or ports coupled to the end user system includes instances of programming instructions for using the Microsoft Windows API of waveindevs().

18. **(Previously Amended)** The computer readable medium according to claim 10, wherein the programming instructions of decrypting at least part of the multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

19. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the programming instructions comprising:

- accessing encrypted multimedia content;
- ascertaining whether a given device and/or port is capable of recording any part of the encrypted multimedia content at a predetermined quality level;
- decrypting at least part of the encrypted multimedia content;
- dependent upon the predetermined quality level, blocking multimedia content input devices and/or ports that are connected to an end-user system that can receive multimedia content to prevent use of such multimedia content input devices and/or ports; and
- while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.

20. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the end-user system having at least one multimedia content device and/or port, the programming instructions comprising:

- accessing encrypted multimedia content having a predetermined quality;
- for each multimedia content device and/or port, ascertaining a quality of the multimedia content device and/or port;
- for each multimedia content device and/or port having a quality of at least the predetermined quality, ascertaining whether the multimedia content device and/or port is not open and available for use;
- blocking each available multimedia content device and/or port having the quality of at least the predetermined quality, to prevent use of such multimedia content input devices and/or ports;
- decrypting at least part of the encrypted multimedia content; and
- while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.